



Player Customization: Skins and MCPACK Files

New *Minecraft* players are randomly assigned a default skin from a set of nine options, including the iconic **Steve and Alex** models. However, one of *Minecraft*'s most popular features is the ability to customize skins. Players can create and upload their own character designs, replacing the default textures with personalized ones.

These custom skins are typically stored in **PNG format**, but when packaged into a resource pack, they are formatted as **MCPACK files**. The MCPACK format is a compressed package that contains custom assets such as:

- **Character Skins** (custom appearances for players and mobs)
- **Textures** (modifications to blocks, items, and UI elements)
- **Sounds** (custom background music, effects, or voice packs)

Minecraft Customization Overview

